1. Assign decimal, octal, hexadecimal values to variables and print.

2. Assign unicode value to char variable and print.

3. WAP to access/invoke Static variable and static method.

4. WAP to declare static variables of all primitive data types and print

their default value.

5. WAP to print tables of 1-30 using 2 for loops and also try to print

using single for loop.

6. WAP to print tables of 1-30 using a while loop.

7. Try to answer PPT questions covered in online class.

8. WAP to print \* patterns using for loop and while loop. (Right angle

triangle, Equilateral triangle, K pattern, X pattern